

# Searching and Sorting Arrays

CS 1: Problem Solving & Program Design Using C++

# Objectives

- Search far and wide for different searching algorithms, including:
  - Linear search
  - Binary search
- Sort and sift through different sorting algorithms, including:
  - Bubble sort
  - Selection sort

# Introduction to Search Algorithms

- SEARCH: locate an item in a list of information
- Two algorithms we will examine:
  - Linear search
  - Binary search

# Linear Search

- Also called the sequential search
- Starting at the first element, this algorithm sequentially steps through an array examining each element until it locates the value it is searching for

# Linear Search Example

- Array numlist contains:

17	23	5	11	2	29	3
----	----	---	----	---	----	---

- Searching for the the value 11, linear search examines 17, 23, 5, and 11
- Searching for the the value 7, linear search examines 17, 23, 5, 11, 2, 29, and 3

# Linear Search Algorithm

```
set found to false; set position to -1; set index to 0
while index < number of elements and found is false
    if list[index] is equal to search value
        found = true
        position = index
    end if
    add 1 to index
end while
return position
```

# A Linear Search Function

```
int searchList(int list[], int numElems, int value)
{
    int index = 0;    // Used as a subscript to search array
    int position = -1; // To record position of search value
    bool found = false; // Flag to indicate if value was found

    while (index < numElems && !found)
    {
        if (list[index] == value) // If the value is found
        {
            found = true; // Set the flag
            position = index; // Record the value's subscript
        }
        index++; // Go to the next element
    }
    return position; // Return the position, or -1
}
```

# Linear Search Tradeoffs

- Benefits:
  - Easy algorithm to understand
  - Array can be in any order
- Disadvantages:
  - Inefficient (slow): for array of  $N$  elements, examines  $N/2$  elements on average for value in array,  $N$  elements for value not in array



# Binary Search

- Requires array elements to be in order
- Divides the array into three sections:
  - Middle element
  - Elements on one side of the middle element
  - Elements on the other side of the middle element
- If the middle element is the correct value, done
- Otherwise, go to the half of the array that may contain the correct value
- Continue until either the value is found or there are no more elements to examine

# Binary Search Example

- Array numlist2 contains:

2	3	5	11	17	23	29
---	---	---	----	----	----	----

- Searching for the the value 11, binary search examines 11 and stops
- Searching for the the value 7, linear search examines 11, 3, 5, and stops

# Binary Search Algorithm

Set first index to 0.

Set last index to the last subscript in the array.

Set found to false.

Set position to -1.

While found is not true and first is less than or equal to last

    Set middle to the subscript half-way between array[first] and array[last].

# Binary Search Algorithm (2)

If array[middle] equals the desired value

Set found to true.

Set position to middle.

Else If array[middle] is greater than the desired value

Set last to middle - 1.

Else

Set first to middle + 1.

End If.

End While.

Return position.

# Binary Search Function

```
int binarySearch(int array[], int size, int value)
{
    int first = 0,          // First array element
        last = size - 1,  // Last array element
        middle,           // Mid point of search
        position = -1;    // Position of search value
    bool found = false;   // Flag

    while (!found && first <= last)
    {
        middle = (first + last) / 2;    // Calculate mid point
```

## Binary Search Function (2)

```
if (array[middle] == value)    // If value is found at mid
{
    found = true;
    position = middle;
}
else if (array[middle] > value) // If value is in lower half
    last = middle - 1;
else
    first = middle + 1;        // If value is in upper half
}
return position;
}
```

# Binary Search Tradeoffs

- Benefits:
  - Much more efficient than linear search
  - For array of N elements, performs at most  $\log_2 N$  comparisons
- Disadvantages:
  - Requires that array elements be sorted

# Introduction to Sorting Algorithms

- SORT: arrange values into an order
  - Alphabetical
  - Ascending numeric
  - Descending numeric
- Two algorithms considered here:
  - Bubble sort
  - Selection sort



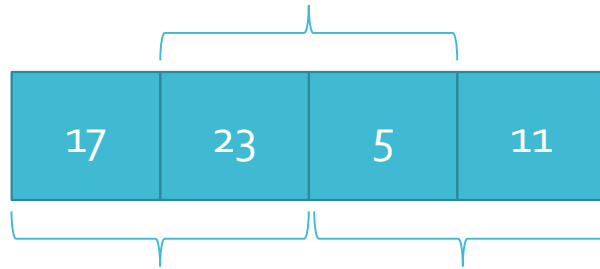
# Bubble Sort

- Compare 1st two elements
  - If out of order, exchange them to put in order
- Move down one element, compare 2nd and 3rd elements, exchange if necessary; continue until end of array
- Pass through array again, exchanging as necessary
- Repeat until pass made with no exchanges

# Bubble Sort Example: First Pass

- Array numlist3 contains:

Compare values 23  
and 5 – not in correct  
order, so exchange  
them



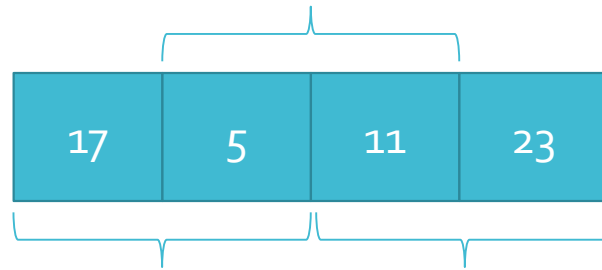
Compare values 17  
and 23 – in correct  
order, so no  
exchange

Compare values 23  
and 11 – not in correct  
order, so exchange  
them

# Bubble Sort Example: Second Pass

- After first pass, array numlist3 contains:

Compare values 17  
and 11 – not in correct  
order, so exchange  
them



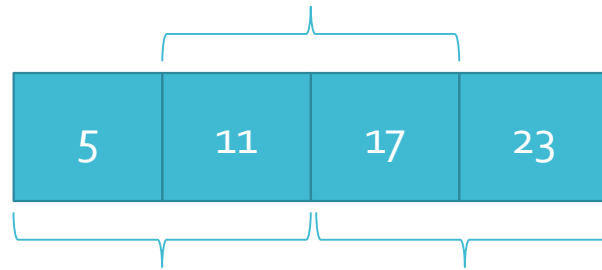
Compare values 17 and 5 – not in correct order, so exchange them

Compare values 17 and 23 – in correct order, so no exchange

# Bubble Sort Example: Third Pass

- After second pass, array numlist3 contains:

Compare values 11  
and 17 – in correct  
order, so no exchange



Compare values 5  
and 11 – in correct  
order, so no  
exchange

Compare values 17  
and 23 – in correct  
order, so no exchange

No exchanges  
needed, so array is in  
order

# Bubble Sort Function

```
void sortArray (int array[], int size)
{
    bool swap;
    int temp;

    do
    {
        swap = false;
        for (int count = 0; count < size - 1; count++)
        {
            if (array [count] > array [count + 1])
            {
                temp = array [count];
                array [count] = array [count + 1];
                array [count + 1] = temp;
                swap = true;
            }
        }
    } while (swap);
}
```

# Bubble Sort Tradeoffs

- Benefit:
  - Easy to understand and implement
- Disadvantage:
  - Inefficient: slow for large arrays

# Selection Sort

- Concept for sort in ascending order:
  - Locate smallest element in array; exchange it with element in position 0
  - Locate next smallest element in array; exchange it with element in position 1
  - Continue until all elements are arranged in order

# Selection Sort Example

- Array numlist contains:

11	2	29	3
----	---	----	---

- Smallest element is 2; exchange 2 with element in 1<sup>st</sup> position in array:

2	11	29	3
---	----	----	---



# Selection Sort Example (2)

- Next smallest element is 3; exchange 3 with element in 2<sup>nd</sup> position in array:

2	3	29	11
---	---	----	----

- Next smallest element is 11; exchange 11 with element in 3<sup>rd</sup> position in array:

2	3	11	29
---	---	----	----

# Selection Sort Function

```
void selectionSort(int array[], int size)
{
    int startScan, minIndex, minValue;

    for (startScan = 0; startScan < size - 1; startScan++)
    {
        minIndex = startScan;
        minValue = array[startScan];
        for(int index = startScan + 1; index < size; index++)
        {
            if (array[index] < minValue)
            {
                minValue = array[index];
                minIndex = index;
            }
        }
        array[minIndex] = array[startScan];
        array[startScan] = minValue;
    }
}
```

# Selection Sort Tradeoffs

- Benefit:
  - More efficient than Bubble Sort, since fewer exchanges
- Disadvantage:
  - May not be as easy as Bubble Sort to understand

# Summary

- Looked at the following searches
  - Linear search
  - Binary search
- Sorted through the following sorts
  - Bubble sort
  - Selection sort