1. **Announcements**
   1.1 Elise announced that the division’s holiday party will be on December 5, from 5:00 – 7:00 p.m. at Sammy’s in El Segundo.

2. **SLOs and PLOs**
   2.1 Faculty confirmed the following appointments for the fall 2014 SLO assessments:
   - 51A: Herschenhorn
   - 51B: Llado & Herschenhorn
   - 51C: Uyemura
   - 52A: Mochidome, Loya, Currey
   - 52B: Hendricks, Bauer, Mochidome, Llado, and Otsuji.
   - 52C: Currey

2.2 Faculty discussed the current PLOs:
   1. **Upon completion of the credit ESL program, students will have the listening and speaking skills to successfully complete English 1A.**
   2. **Upon completion of the credit ESL program, students will have the reading skills to successfully complete English 1A.**
   3. **Upon completion of the credit ESL program, students will have the writing skills to successfully complete English 1A.**

   - Evelyn questioned whether or not the PLO should include speaking/listening (PLO #1) since ESL students are not required to take the 51 sequence to enter into 1A.
   - There is no official evaluation method to assess speaking/listening in 1A.
   - Kevin reminded faculty that they could discuss PLO revisions when they write up the PLO assessment report and all agreed to work for now with the current PLOs.
   - Suzanne argued that the 51 series should be required for ESL students and that not requiring it is a disservice to our population.
   - Nancy will look at the Accuplacer cut-scores for reading placement as she senses some students are not being placed accurately.
   - Elise will contact Elena Savina in the Testing Center and suggests that we compare our cut-scores to nearby community colleges.
3. **Curriculum: Hybrid Courses**

3.1 Elise explained that the VPAA’s office has now reversed its previously unfavorable view of hybrid courses; we are now encouraged to explore more hybrid/online options. The room shortage might have influenced this opinion. Nancy announced that she continues to monitor student responses from her recent 53C hybrid survey sent via ECC email. Suzanne expressed concern about online ESL classes diluting the experience for students trying to acclimate to American culture and the English language. She believes that ESL students need the opportunity to interact in a classroom where they can improve their communication skills.

4. **ESL Consistency Project**

4.1 In the interest of consistency, Elise asked the faculty if they agreed that FT faculty should teach the majority of 53C sections. The faculty agreed but added that this is as long as it fits into their schedule. They blamed the days and times offered for not being able to teach the class in the past. Debbie said that she hasn’t requested the class ever since funding for a reader was discontinued. All agreed to an “honor system” that asks all FT ESL faculty to teach either 53C or 1A at least once per semester.

5. **Student Equity Plan Update**

5.1 Elise relayed information from the last SEP meeting, which Dean Lew is heading. The focus of the discussion was on which population at ECC needs funding to help with access and equity. It has almost been decided that the African American population will be the focus. Rebecca commented on this announcement, noting that there is little assistance for ESL students to access classes at ECC other than at the Assessment Center. The international students have much assistance from their program, but local ESL students do not have this assistance. ESL students need in-person, not on-line, registration. Nitza suggested ESL program was stronger when teachers were funded to go to high schools and recruit ESL students. Rebecca noted that the number of international students is growing while the number of local ESL students is shrinking.

6. **Matt Kline’s Sabbatical Project**

6.1 Matt presented his sabbatical project. He has been working on a vocabulary game that students and teachers will be able to access on their technical devices. The vocabulary used for the game is taken from a popular textbook used in 52B: *Reader’s Choice, Split Edition*. The game can be used on the Android system. Matt will continue to work on it and hopes that he can make it available on other systems, such as Apple. He will send everyone an email with a link to his website and game.