

INDUSTRY AND TECHNOLOGY
Institutional (ILO), Program (PLO), and Course (SLO) Alignment

Program: Fashion	Number of Courses: 20	Date Updated: 09.18.2014	Submitted by: SueEllen Warren, ext. 4519 Renee Newell, ext. 3308
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ILOs	1. Critical Thinking <i>Students apply critical, creative and analytical skills to identify and solve problems, analyze information, synthesize and evaluate ideas, and transform existing ideas into new forms.</i>	2. Communication <i>Students effectively communicate with and respond to varied audiences in written, spoken or signed, and artistic forms.</i>	3. Community and Personal Development <i>Students are productive and engaged members of society, demonstrating personal responsibility, and community and social awareness through their engagement in campus programs and services.</i>	4. Information Literacy <i>Students determine an information need and use various media and formats to develop a research strategy and locate, evaluate, document, and use information to accomplish a specific purpose. Students demonstrate an understanding of the legal, social, and ethical aspects related to information use.</i>
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SLO-PLO-ILO ALIGNMENT NOTES:

Mark boxes with an 'X' if: SLO/PLO is a major focus or an important part of the course/program; direct instruction or some direct instruction is provided; students are evaluated multiple times (and possibly in various ways) throughout the course or are evaluated on the concepts once or twice within the course.

DO NOT mark with an 'X' if: SLO/PLO is a minor focus of the course/program and some instruction is given in the area but students are not formally evaluated on the concepts; or if the SLO/PLO is minimally or not at all part of the course/program.

PLOs	PLO to ILO Alignment <i>(Mark with an X)</i>			
	1	2	3	4
PLO #1 Identifying Basic Sewing Techniques Upon successful completion of the courses in the fashion department (both AS degrees and certificates) the student will be able to identify basic sewing techniques.	X			
PLO #2 Creating Garment Sketches Upon successful completion of the courses in the fashion department (both AS degrees and certificates) the student will be able to use Adobe Illustration (Industry level software) to create garment sketches.	X			X
PLO #3 Entry Level Position in the Fashion Industry Upon successful completion of the courses in the fashion department (both AS degrees and certificates) the student will be able to identify entry level positions and related duties in the fashion industry.	X	X		
PLO #4 Apparel Presentations Upon successful completion of the courses in the fashion department, the student will be able to create a professionally sketched complete apparel group presentation using color, texture and technical flats.	X	X		

SLOs	SLO to PLO Alignment <i>(Mark with an X)</i>				COURSE to ILO Alignment <i>(Mark with an X)</i>			
	P1	P2	P3	P4	1	2	3	4
FASH 1 Career Opportunities in Fashion: SLO #1 Career Paths Given previous class instruction and activities, the student will be able to describe a career path in fashion design or fashion marketing.			X		X	X		
FASH 1 Career Opportunities in Fashion: SLO #2 Fashion Design & Merchandising As a result of coursework, the student will be able to differentiate between the fashion design and fashion merchandising segments of the apparel industry.			X					
FASH 1 Career Opportunities in Fashion: SLO #3 Informational Interview As a result of coursework, the student will be able to conduct an informational interview with a prospective employer.			X					
FASH 10 Clothing Construction I: SLO #1 Basic Sewing Techniques Upon completion of coursework, given a sketch, the student will be able to identify basic sewing techniques.	X				X			
FASH 10 Clothing Construction I: SLO #2 Terminology & Techniques Upon completion of coursework, the student will be able to explain terminology and techniques for clothing construction.	X							
FASH 10 Clothing Construction I: SLO #3 Pattern Pieces & Markings Upon completion of coursework, the student will be able to identify specific pattern pieces and markings.	X							
FASH 11 Clothing Construction: SLO #1 Sewing Elements Given a semester of instruction, students will demonstrate knowledge of techniques for basic sewing elements, including zippers, bound button holes, and blind stitch hems.	X				X			
FASH 11 Clothing Construction: SLO #2 Shirt Construction Given a semester of instruction, demonstrations, and classroom activities, students will be able to construct a shirt garment which includes a collar, cuffs, sleeve placket, French seams, buttons and button holes.	X							
FASH 11 Clothing Construction: SLO #3 Pants Construction Given a semester of instruction, demonstrations, and classroom activities, students will be able to construct a pair of pants including a separate lining, side pockets, fly zipper, side pockets, and top stitching.	X							
FASH 14 Pattern Grading: SLO #1 Tech Pack After completing coursework, the student will be able to build an industry standard tech pack.	X				X			
FASH 14 Pattern Grading: SLO #2 Grading Methods After completing coursework, the student will be able to compare and contrast the use of the Dario, computer grading, and grading ruler.	X							
FASH 14 Pattern Grading: SLO #3 Distribution Sources After completing coursework, the student will be able to identify sources of retail distribution and explain how to contact them for possible business negotiation.	X							

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FASH 15 Fashion Sketching: SLO #1 Series Illustration Upon completion of this course a student will be able to illustrate a series of proportional and clothed fashion figures for men, women and children.				X	X	X		
FASH 15 Fashion Sketching: SLO #2 Drawing Styles Students will have the ability to discuss, appraise, and apply differences in drawing styles while understanding the correct use of proportion and exaggeration to sketch a garment concept on the human form as required by the apparel industry.				X				
FASH 15 Fashion Sketching: SLO #3 Classmate Design Critique Students will have the ability to positively analyze each other's unique and artistic design forms while participating in class discussion and critiques.				X				
FASH 16 Fashion Illustrating: SLO #1 Apparel Group Collections Student will be able to creatively illustrate a series of proportional and clothed historic fashion figures and technical flats for men, women and children in a design presentation, based on the assessment of an apparel or costume group illustration project in terms of visual accuracy, appeal, cohesive design plan and visual display principles.				X	X	X		
FASH 16 Fashion Illustrating: SLO #2 Period Styles Students will have the ability to research, discuss, utilize, and render differences in period styles as they apply to both historical and contemporary apparel design presentations.				X				
FASH 16 Fashion Illustrating: SLO #3 Classmate Design Critique Students will have the ability to positively analyze and learn from each other's unique and artistic design forms while participating in a class discussion and critiques.				X				
FASH 18 Advanced Fashion Illustration and Portfolio: SLO #1 Design Portfolio Upon completion of this course, a student will be able to illustrate and fabricate a cohesive and professional apparel or costume design presentation portfolio.				X	X	X		
FASH 18 Advanced Fashion Illustration and Portfolio: SLO #2 Design Mounting Upon completion of this course, a student will be able to professionally mount professional apparel or costume design.				X				
FASH 18 Advanced Fashion Illustration and Portfolio: SLO #3 Mounted Portfolio Critique Upon completion of this course, a student will be able to present and critique a professionally mounted apparel or costume design portfolio.				X				

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FASH 2 Presentation Techniques for Fashion: SLO #1 Portfolio Given a term of instruction, demonstrations and classroom activities, the student will be able to develop a portfolio showing their best work which will be assessed by its readiness to submit to an employer for evaluation.				X	X	X		X
FASH 2 Presentation Techniques for Fashion: SLO #2 Garment Photography Given a term of instruction, the student will be able to photograph garments for presentation, noting principles of apparel photography.		X						
FASH 2 Presentation Techniques for Fashion: SLO #3 Portfolio Critique Given examples of various electronic portfolios, students will be able to rank and assess the quality of electronic portfolios.				X				
FASH 20 Textiles: SLO #1 Fiber Content As a result of taking the course, each student will be able to identify fiber content category by burning fabric and noting residue and flame characteristics.	X				X			
FASH 20 Textiles: SLO #2 Converting Fibers Into Yarn Upon completion of this course, the student will be able to describe the process of converting fibers into yarn formation.	X							
FASH 20 Textiles: SLO #3 Printing, Dyeing & Fiber Finishing Upon completion of this course, the student will be able to compare and contrast the various printing, dyeing and fiber finishing processes.	X							
FASH 23 Fitting and Alterations: SLO #1 Restyling a Garment Given textbook readings and classroom demonstrations, the student will be able to redesign a ready to wear garment based on sewing construction skills, creativity, and uniqueness.	X				X			
FASH 23 Fitting and Alterations: SLO #2 Garment Alterations Given textbook readings and classroom demonstrations, the student will be able to perform basic alterations on various garments.	X							
FASH 23 Fitting and Alterations: SLO #3 Pants from Body Measurements Given textbook readings and classroom demonstrations, the student will be able to draft a pair of pants based on body measurements.	X							
FASH 25 Basic Design and Patternmaking: SLO #1 Pattern From Sketch Upon successful completion of the course, the student will be able to develop a pattern from a sketch given to them by the instructor.	X				X			
FASH 25 Basic Design and Patternmaking: SLO #2 Bodice Pattern Upon successful completion of the course, the student will be able to create a basic bodice pattern that is industry standard.	X							
FASH 25 Basic Design and Patternmaking: SLO #3 Pattern Card Upon successful completion of the course, the student will be able to complete an industry standard pattern card.	X							

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FASH 26 Basic Dress Design through the Draping Process: SLO #1 Developing a Pattern Given lectures, demonstrations and textbook readings, the student will be able to draft a pattern from a sketch.	X				X			
FASH 26 Basic Dress Design through the Draping Process: SLO #2 Dart Variations Upon successful completion of this course, the student will be able to construct mini versions of dart variations.	X							
FASH 26 Basic Dress Design through the Draping Process: SLO #3 Draped Garment to Pattern Paper Upon successful completion of this course, the student will be able to transfer a draped garment to pattern paper.	X							
FASH 27 Fashion Merchandising: SLO #1 Mock Retail Store Given the information taught in class (context), students will be able to develop a realistic mock retail store for a demographic and psychographic group.			X		X	X		
FASH 27 Fashion Merchandising: SLO #2 Retail Product Mix Given the information taught in class (context), students will be able to develop a product mix for a specific retail group.			X					
FASH 27 Fashion Merchandising: SLO #3 MerchandizingTerms Given the information taught in class (context), students will be able to identify various merchandising terms.	X							
FASH 28 Visual Merchandising: SLO #1 Window Display Given class lectures and demonstrations, the student will be able to work with group members to design and set up a window display advertising the school's annual fashion show.			X		X	X		
FASH 28 Visual Merchandising: SLO #2 Clothing Display Given class lectures and demonstrations, the student will be able to identify the ways that clothing is displayed including the names of various mannequins.			X					
FASH 28 Visual Merchandising: SLO #3 Store Layout As a result of taking the course and given a designated space/area and budget, the student will be able to create a store layout including information for fixtures and furniture choices within budget.			X					
FASH 29 Computer Pattern Design or Patternmaking: SLO #1 Basic CAD Tools Upon completion of this course, a student will be able to demonstrate the use of basic tools in the Computer Aided Design software.	X				X			
FASH 29 Computer Pattern Design or Patternmaking: SLO #2 Mini Marker Upon completion of this course, a student will be able to demonstrate the ability to create a mini marker of a fashion garment.	X							
FASH 29 Computer Pattern Design or Patternmaking: SLO #3 Computer Grading Upon completion of this course, a student will be able to demonstrate the ability to grade patterns into 3 size ranges using computer grading software.	X							

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FASH 31 History of Costume: SLO #1 Historical Themes & Influences Given coursework and activities, students will be able to prepare a presentation showing the relationship of various themes and events of history impacting society and influencing fashion development.				X	X	X		
FASH 31 History of Costume: SLO #2 Era Characteristics Given coursework and activities, students will be able to identify the clothing characteristics of various eras.				X				
FASH 31 History of Costume: SLO #3 Final Presentation Given course lectures and activities, students will be able to discuss and demonstrate knowledge of the fabric, style, color, and fashion terminology used to identify characteristics and the relationship of fashions of the present and past by completing a final project presentation.				X				
FASH 35 Applied Color Theory: SLO #1 Color Theory Terms Given a list, students will be able to correctly define the 20 basic color theory terms.			X		X	X		X
FASH 35 Applied Color Theory: SLO #2 Color Wheel Given coloring agents, students will be able to paint and correctly identify 12 color hues in the color wheel.		X						
FASH 35 Applied Color Theory: SLO #3 Warm & Cool Colors Given the concept of warm and cool tonality, students will be able to identify and choose colors accordingly.		X						
FASH 4 Computer Fashion Illustration: SLO #1 Graphic Computer Software Upon successful completion of the course, the student will be able to design various fashion products (i.e.: garment flats, tags) using software currently used in the apparel industry.		X			X			X
FASH 4 Computer Fashion Illustration: SLO #2 Digital Template Upon successful completion of the course, the student will be able to create a digital template from an existing croqui, and then use Illustrator's pen tools to render an accurate garment on this croqui template.		X						
FASH 4 Computer Fashion Illustration: SLO #3 Digital vs. Print Color Formats Upon successful completion of the course, the student will be able to explain why some digital colors can be recreated with CMYK inks or dyes, versus other colors that require special formulations, or colors that cannot be produced at all with existing pigments.		X						
FASH 41 Fashion Analysis and Selection: SLO #1 Corporate Wardrobe Given lectures and textbook readings, the student will be able to create a 5-day personal corporate wardrobe based on what they learned about their bodies and flattering outfits. Students will include appropriate design lines, color, texture, and silhouettes that correspond to their body type.		X			X			X
FASH 41 Fashion Analysis and Selection: SLO #2 Fashion Personalities Given lectures and textbook readings, the student will be able to compare and contrast fashion personalities.	X							
FASH 41 Fashion Analysis and Selection: SLO #3 Why Clothing is Worn Given lectures and textbook readings, the student will be able to identify social, psychological, cultural, and physical reasons why clothing is worn.	X							

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FASH 44 Fashion Show Production and Promotions: SLO #1 Videotaped Fashion Shows Given lectures and textbook readings, the student will be able to, produce, direct videotaped fashion shows.			X		X	X		
FASH 44 Fashion Show Production and Promotions: SLO #2 Production Team Duties Given lectures and textbook readings, the student will be able to explain the duties and responsibilities of a fashion show production team.			X					
FASH 44 Fashion Show Production and Promotions: SLO #3 Event Planning Given lectures and textbook readings, the student will be able to plan a persona event based on event planning principles.			X					